



Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	Playful Making	Be an Architect	Exploring Characters Through Sculpture	Sculpture, Structure, Inventiveness and Determination Sculpture	Set Design	Brave Colour
I can build with different materials. I can join materials using tape, glue and other tools. I can choose the right materials for my model. I can make changes when something doesn't work. I can talk about what I have made and how it works. I can use simple tools to shape pliable materials such as dough/clay. Use techniques such as pinching, smoothing, rolling when working with clay to create simple shape and form .	I know what a sculpture is. I can use my sketchbook to make drawings inspired by sculptures I have seen. I can use my hands to make small sculptures from different materials. I can bend, twist, fold, cut and fasten different materials. I can explain how I made my sculpture. Project : Boats that Float Project 4: Sea Creatures	I can explain what an architect is and what they do.. I understand that architecture can be great 'incredible' building or smaller building where I live. I can use line and shape to explore architects' work in my sketchbook. I can make a model of a building and talk about the structure and balance and how the model looks. I can explain how I can reshape and fasten different types of materials.	I know that artists are inspired by other artists and use their sketchbooks to explore other's work. I can use my sketchbook to explore my response I can explain how I made my sculpture and which character it is inspired by, Option 1: Modroc Option 2 Plasticine	I can discuss how we can learn about ourselves through art. I can explain how I have been experimenting with materials. I can use a variety of drawing materials to make experimental drawings based upon observation. I can construct with a variety of materials to make a sculpture.	I understand how other artists build sets for theatre or animation. I can respond to a stimulus and design and build a model set. I can use my sketch book to collect ideas and record my design. I can take photographs of my artwork considering lighting, focus and composition.	I can explore the work of installation artists who use colour, light and form to create immersive environments. I can create a 3d model or 2d artwork which shares my vision with others.
			Making Animated Drawings			
			I can explain what animation is (drawings which move in a sequence)			

			I can investigate and talk about how a puppet might make simple movements. I can talk about how I use all my mark making skills to make my drawings engaging. I can make my own moveable drawings and explain how I made it move. I can reflect and articulate my thoughts about my own artwork and that of my peers.			
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